

**vtech**<sup>®</sup>

User's Manual

# Fly & Discover Globe™



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Printed in China  
91-01570-000



*Dear Parent,*

*At VTech®, we know how important the first day of school is for your child. To help prepare preschoolers for this important event, VTech® has developed the **Ready, Set, School™** series of interactive toys.*

***Ready, Set, School™** features fun characters and inviting school themes that use technology to capture a child's attention and teach important preschool skills like spelling, counting and the alphabet. These vital skills are taught in a way that's both fun and highly engaging to maintain a child's interest. Children will also be introduced to fun school subjects such as art class, music class and even recess! With **Ready, Set, School™**, learning is fun from day one!*

*At VTech®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!*

*Sincerely,*

*Your Friends at VTech®*

*To learn more about **Ready, Set, School™** and other  
VTech® toys, visit [www.vtechkids.com](http://www.vtechkids.com)*

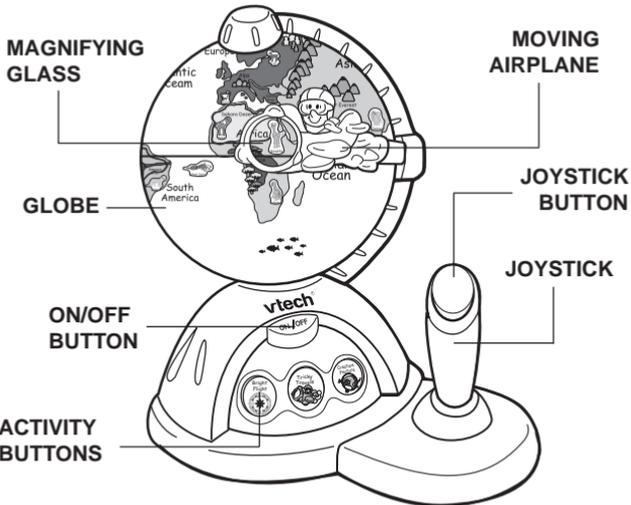




## INTRODUCTION

Thank you for purchasing the VTech® **Fly & Discover Globe™** learning toy!

The VTech® **Fly & Discover Globe™** learning toy is an interactive globe that allows your child to engage in role-play while learning through entertaining play. By following the pilot's instructions, children will be exposed to simple geography, including continents, oceans, rivers, and mountains while learning about animals, their sounds and where they live. The interactive joystick allows children to fly the plane to various locations and hear appropriate responses. Fun sounds and melodies provide added fun!





## INCLUDED IN THIS PACKAGE

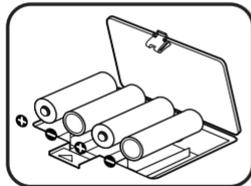
- One VTech® **Fly & Discover Globe™** learning toy
- One instruction manual

**WARNING:** All packing materials such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

## GETTING STARTED

### BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the unit. Use a screwdriver to loosen the screw.
3. Install 4 new "AA" (LR 06) batteries following the diagram inside the battery box. (The use of new, alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.



### BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
- Remove exhausted or new batteries from the equipment when the unit will not be used for an extended period of time.



- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.

**WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.**

## PRODUCT FEATURES

### 1. ON/OFF BUTTON

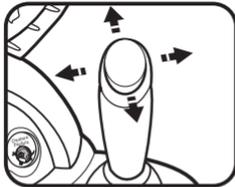
To turn the unit on, press the **ON/OFF BUTTON**. You will hear an opening melody and a friendly phrase. The unit will automatically enter the **Free Play** mode.



2. Press the **ON/OFF BUTTON** again to turn the unit off.

### 3. INTERACTIVE JOYSTICK

Move the joystick left or right to fly the plane forward or backward. Move the joystick up and down to fly the plane up or down. Release the joystick to stop the plane.





#### 4. MODES OF PLAY

The four modes of play include **Free Play**, **Bright Flight**, **Tricky Travels**, and **Creature Feature**. Press one of the activity buttons to select a mode. If an activity button is not pressed, the globe will automatically default to the **Free Play** mode.

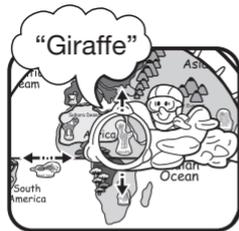
#### 5. AUTOMATIC SHUT-OFF

To preserve battery life, the VTech® **Fly & Discover Globe™** learning toy will automatically turn off after several minutes without input. The unit can be turned on again by pressing the **ON/OFF** button.

## ACTIVITIES

### Free Play Mode

1. Press the **ON/OFF Button** and you will hear a short tune followed by “Let’s explore our world, captain! Use your joystick to fly your plane!” If you do not press an activity button, the unit will automatically launch this mode.
2. Control the joystick to fly the plane anywhere on the globe. Release the joystick when you reach your destination, and you will hear the specific locations or animals identified. You can either press the joystick button or simply land the plane to hear the destination identified.

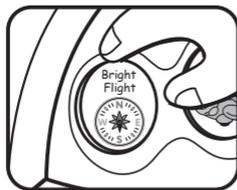




3. If there is no input after 30 seconds, you will hear an encouraging phrase inviting you to play again.

## Bright Flight Mode

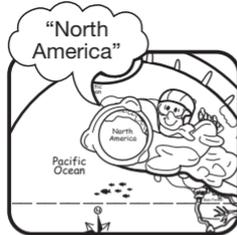
1. Press the **Bright Flight Button** to enter this activity. You will hear a short tune and an introductory phrase. If you press the **Bright Flight Button** again, you will enter the Free Play mode.



2. You will be asked to find your favorite geographic location or animal. For example, you will hear "Let's fly to your favorite continent!"

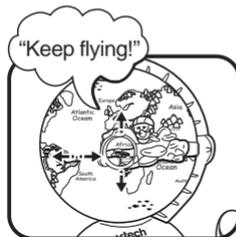


3. If you fly to the correct location, for example, North America, you will hear a rewarding sound effect and the unit will say "North America!" followed by a specific melody for that region.





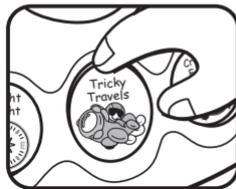
4. If you land on a location which is not a continent, the unit will identify it and ask you to keep searching for the correct location.



5. If you answer incorrectly after three tries, the unit will ask you to try to answer a new question.

## Tricky Travels

1. Press the **Tricky Travels Button** and you will hear a short tune and an introductory phrase. If you press the **Tricky Travels Button** again, you will enter the Free Play mode.



2. You will be asked to fly to a certain geographic location. For example, you will hear "Let's fly to a desert in Asia!"



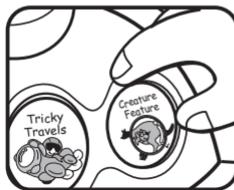


3. If you fly to the correct location, for example, Gobi Desert, you will hear an encouraging sound effect. Then the unit will identify that location and play an encouraging phrase, "You found it!"
4. If you fly to an incorrect location, the unit will identify it and ask you to keep finding the correct location.
5. If you answer incorrectly after three tries, the unit will ask you to try to answer a new question.



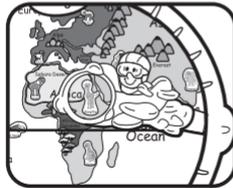
## Creature Feature

1. Press the **Creature Feature Button** to hear a short tune and an introductory phrase. If you press the **Creature Feature Button** again, you will enter the Free Play mode.
2. You will be asked to find a certain animal. For example, you will hear "Where is the camel?"





3. If you fly to the correct location, for example, the camel, you will hear a positive sound effect. Then the unit will identify the camel, where it lives, and play its sound.
4. If you fly to an incorrect animal, the unit will ask you to keep finding the correct one.
5. If you answer incorrectly after three tries, the unit will ask you to try to answer a new question.



## CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on a hard surface and do not expose the unit to moisture or water.



## TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-800-267-7377 in Canada, and a service representative will be happy to help you.

### IMPORTANT NOTE:

Creating and developing **Ready, Set, School™** products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S., or 1-800-267-7377 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.



**NOTE:**

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, it may cause interference to radio and television reception. It has been type tested and found to comply within the limits for a Class B computing device in accordance with the specifications in Sub-part J of Part 15 FCC rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference with radio or television reception, which can be determined by turning the equipment on and off, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna
- Relocate this product with respect to the receiver
- Move this product away from the receiver